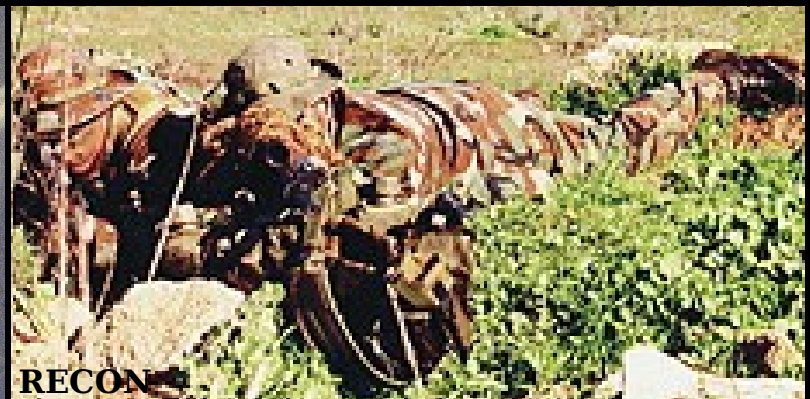




Introduction To



Collections

classification of this brief is **UNCLASSIFIED**



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The Intelligence Cycle



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Agenda

INTELLIGENCE DISCIPLINES:

- *HUMINT- Human Intelligence**
 - *IMINT- Imagery Intelligence**
 - *SIGINT- Signal Intelligence**
 - *MASINT- Measurement/Signature Intelligence**
 - *OSINT- Open Source Intelligence**
- Putting Jungle Warfare into collection operations**



Roles & Responsibilities

✓ THE COMMANDER

➡ Prioritize Intelligence Requirements

- Involve the S-2 in decision making
- Scrutinize the collection process
- Provide feedback



Collection Operations

- **Employment of Assets to Gather Info**
- **“Target” must be Collectible**
- **Complimentary vs. Redundancy**
- **Communications/Limitations**
- **Task vs Request**



Assets vs. Resources

Collections Assets:

- Units/Systems assigned or attached to your command or subordinate commands
- **YOU HAVE TASKING AUTHORITY!**

Collections Resources:

- Units over which you do NOT have T.A.

YOU must know the difference, capability, when/where available, format of reporting, etc



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Human Intelligence

Marine Assets:

- **Ground R&S Teams**
- **Scout/Snipers, Recon**
- **Interrogator/Translat or Teams (0251)**
- **CI Marines (0211), HET**
- **Patrols members and aircrews.**
- **Every Marine is an ASSET.**



SCOUT/SNIPER

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Human Intelligence

- (+) Best source to discern intangibles -
such as morale, tactics, training,
intentions**
 - Arguably the most “productive” source of
intelligence information in MOOTW**
- (+) Relatively cost effective, reliable
verification**
 - Assets include everything from
Reconnaissance Patrols to “sources” to the
individual Marine**



Human Intelligence

The “infantry” of collection operations

- The oldest and most versatile of collection disciplines
- Often the most effective of the collection disciplines over the long-term

Limitation to Human Sources

- Often the **slowest** of the collection disciplines; fast HUMINT is sometimes vulnerable HUMINT.
 - Insertion and extraction
 - Area/subject familiarity
 - Reporting
- Requires a **substantial investment** in people and time.

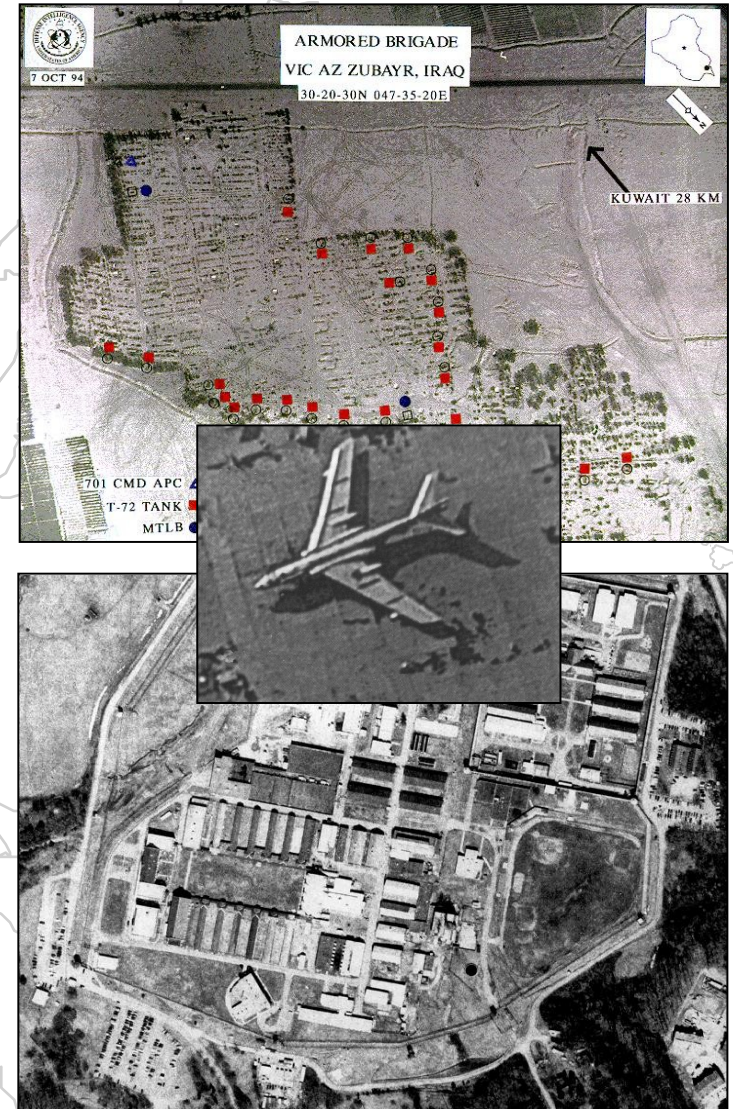


Imagery Intelligence (IMINT)

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“... intelligence information derived from the exploitation of collection by visual photography, **infrared** sensors, lasers, **electro-optics**, and radar sensors such as **synthetic aperture radar** where images of objects are reproduced optically or electronically on film, electronic display devices, or other media.”

-- Joint Pub 1



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IMINT

Strengths

IMINT is the **most sought after**, the most trusted by commanders (we believe what we see).

- (+) Access to otherwise **inaccessible targets**.
- (+) **Stand-off** collection.
- (+) Accurate, permanent record; hard evidence.
- (+) Broad or narrow "**focused**" coverage.

*** Works best against stationary targets; so effective that much effort is devoted to make it work against mobile units.**



IMINT

Weaknesses

Takes time to plan for, collect, process and analyze - is improving, however.

- (-) Subject to **CCD** (Camo, Conceal, Deception).**
- (-) **Comms** intensive/ (Bandwidth/data rates) Terrain.**
- (-) Costly, requires highly trained personnel.**
- (-) **Not** always **timely** or responsive.**
- (-) **Weather effect for environment****

*** Broad coverage dramatically dilutes effectiveness, but this can be useful in slowing an enemy down to avoid it**



IMINT

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Marine Assets:

- Unmanned Aerial Vehicles (UAV)
- TARPS

PREDATOR



RECON

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Signals Intelligence (SIGINT)

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Sub-disciplines:

- Communications Intelligence (**COMINT**).

- (+) **Passive, non-detectable stand-off collection.**

- (+) **Accurate permanent record, broad coverage -Continuous**

- (+) **Electronic OOB.**

- (+) **Early warning indicator (details of plans & orders).**

- (+) **Access to otherwise inaccessible targets**



MEWSS VEHICAL

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SIGINT

Susceptible to a technological race between penetration and protection.

(-) Target must be active.

(-) Subject to deception,

(-) Costly to use, cheap to counter (simple: Don't Transmit)

(-) Requires highly trained personnel.

(-) Technical limitations of the sensors (range, weather)



*** Less effective against the most sophisticated and the least sophisticated enemies.**



SIGINT

Marine assets:

- **Radio Battalion**
 - RRT
 - SST
 - MEWSS
- **Marine tactical electronic warfare squadron**





Measurement and Signature Intelligence (MASINT)

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“ . . . intelligence information gathered by **technical instruments** such as radars, passive electro-optical sensors, radiation detectors, and remote ground sensors.”

MCWP 2-1 Intelligence Operations



SENSOR

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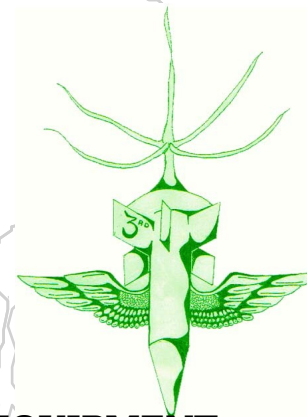


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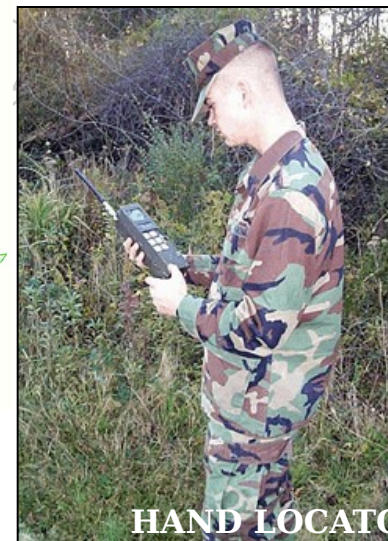
MASINT

Marine Assets

- Unattended ground sensors (**GSP**).
 - *Sensors(seismic/IR/Magnetic/Acoustic)
- Counter Battery Q-46
- JSTARS (MTI)
- Increasing national/theater effort.



GSP EQUIPMENT



HAND LOCATOR



JSTARS

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